



# Rumble in the Valley



## *2014 Tournament Rules*

1. All games will be officiated by two certified officials.
2. Clock: Two - 16 minute, stopped time halves.
3. Halftime will be 3 minutes.
4. Each team must check in at the gym no later than 15 minutes prior to the scheduled start of each game. If a team is not there 20 minutes past the scheduled start of the game (barring an unforeseen circumstance), they will forfeit the game. Forfeits can only be called by tournament directors.
5. Players foul out on their 6<sup>th</sup> foul.
6. 1 & 1 on the 10<sup>th</sup> team foul in a half  
Double Bonus on the 13<sup>th</sup> foul in a half
7. 3 pointers will count in all divisions
8. Free Throw: Lane block-out on the hit of the rim
9. **PRESSING RULE:**

U12-16: Pressing is allowed at all times

U11: No Pressing if point differential is 20 or more

10. **MERCY RULE:** The game clock will run the last 5 minutes of the game if the point differential is 20 points or more. Revert to stopped time if lead is cut to under 20.
11. Each team has 3 timeouts per game. All are 30 seconds
12. Overtime periods: The first overtime is 2 minutes in length (1 minute running, 1 minute stopped time) with one additional timeout given per overtime period.  
If a second overtime is needed, sudden death (first team to score 3pts). You will not be given additional timeouts- only those that carryover.
13. Only your listed coaches and players are allowed bench access. Only 1 coach may be standing at a time.
14. Referees must remain at the scorer's table area until both competing teams have left the floor at the conclusion of each game.
15. Tie Break- Any 2 team tie will be determined by head to head result. Any 3 team tie will be determined by point differential. 15 is the maximum and minimum point differential you can win or lose by.

### Sportsmanship:

1. No fighting will be tolerated. Any player who is ejected for fighting is immediately suspended for the remainder of the tournament and is ineligible for a refund.
2. Coaches will be ejected on their 2<sup>nd</sup> technical and must leave the building. Any behavior deemed by the director or event staff, that puts the well being of any player, coach, official, volunteer or spectator in danger will result in your team being dismissed without a refund.