

- Parents and children are REQUIRED to wear a mask/face covering AT ALL TIMES while in the facility. This includes while participating on a designated playing surface.
- When your child's game is complete, we ask that you promptly collect them and immediately exit the building.
 - o There will be no team meetings following games or league play in the facility.
 - o Any programming upstairs on a court or boarded field surface will exit through the back door behind the boarded field. (See diagram below)
 - o Any programming downstairs on a turf field surface will exit through the designated doors at the front entrance and on occasion the door by POD 4. (See diagram below)
- We ask that you show up no more than 10 minutes prior to your specified game / program time and have your mobile pre-check completed before coming to the entrance.

PARKING:

- **PLEASE NOTE:** with our limited parking spaces and spectators (parents/guardians), our parking lot is likely to be quite full on both weekdays and weekends.
 - o We ask that if you enter the parking lot to find a designated parking space. **DOUBLE PARKING WILL NOT BE PERMITTED** (cars will be subject to tow). Anyone waiting to pick-up a child must be parked in a parking space.
 - o If you cannot find a parking space at the time of your arrival, please cooperate and utilize street parking on Trefoil Dr. (SEE DIAGRAM BELOW!)
 - Parking on the street will alleviate build up in our lot and allow for all customers a more fluid and efficient entrance and exit.

FOOD SERVICE:

- Insports will have food and beverage services available. Hours are based on programming in the building and are subject to change daily.
- To eat or drink you must be sitting at a table.
- Please be exceptionally aware of social distancing practices while you have to take your mask off for eating and drinking.

LIVE STREAMING OF PROGRAMMING (LiveBarn):

- LiveBarn is a live streaming subscription service that is offered at Insports. We have cameras on all playing surfaces so that you don't miss a moment of the action. LiveBarn